



Start/Finish

How to Play

1. Stand a pencil up straight on the starting line with your finger on top of it
2. Push the pencil so that it flicks forwards and falls over, drawing a small line along the track
3. Start your next turn from where the line finishes, hits the edge of the track or hits a food
4. Get an extra turn if you hit an active food
5. Miss a turn if you hit a lazy food
6. Use different coloured pencils for different racers
7. Alternate turns between all racers
8. The first one back to the starting line wins!